

Adam Weaver, BFA

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[LinkedIn](#) | [Github](#) | [Blog](#)

SOFTWARE ENGINEER

Software Engineer with experience in React.js, Ruby on Rails, HTML, and CSS. Over 10 years of professional experience in graphic design, web development, and digital marketing, specializing in core design principles. Thrive when able to develop applications in the field of software engineering, from web design to game development in . Excited to combine my professional successes in digital marketing and graphic design to create innovative and creative solutions.

TECHNICAL SKILLS

Languages: Javascript, React, Ruby on Rails, HTML, and CSS

Programs: Adobe Creative Suite, Zbrush, Unreal Engine, Unity, Aseprite, Tiled, Lightroom

TECHNICAL PROJECTS

Jumble Jungle PFP Generator - [Github](#)

Developed app that creates randomized pixel art characters to be used as profile pictures, trading card elements, or other digital media.

- Using Javascript, created ability for users to save different randomized creatures making it possible to create thousands with different heads, bodies, capes, backgrounds, and borders.
- Created a JSON Database of 10000 unique pixel art characters.
- Allows users to create and manage a collection of randomly generated pixel art characters usable for profile pictures.

Tamagacci Clone - [Github](#)

A web application based on the original Tamagacci toy game, users hatch their own pet to take care of them in a fun user interface.

- Language: Javascript and React. Users can name their new pets and monitor their happiness and hunger, pet and feed them.
- Created a React application that allows users to name and care for a digital pet creature.
- Users can pet and feed the pet to increase status bars that decrement over time.
- The application will display different animated images based on the status of their pet.

Panic of the Apes - [Github Demo](#)

Fullstack playable video game application where players can explore an island as an ape collecting bananas.

- User authentication, account level settings, in-game equipment and abilities.
- Javascript rendered, animated pixel art via canvas element of running, walking, and rolling.

PROFESSIONAL EXPERIENCE

Big Miniature World, LLC – Founder

October 2020 - Current

3D-printing studio farm specializing in 3D scanning, digital sculpting, custom paint jobs, and processing online orders of printed resin models.

- Over 10K 3D printed models sold from over 20 independent artists, from fantasy to pop culture sculptures
- Manage business development and marketing of website through Facebook, Instagram, Google Ads, and Etsy Ads.

Malamut & Associates – Marketing & Web Development

February 2019 - October 2021

- Built custom websites and landing pages for digital marketing campaigns
- Developed and implemented social media campaign strategies for detailed targeting and geofencing campaigns

Commexis — Graphic Design & Development

May 2016 - February 2019

- Created Wordpress websites, business cards, brochures, banners, billboards, logos, and email campaigns.

EDUCATION

Flatiron School

Software Engineering Certification - Full Stack, Ruby on Rails, and JavaScript

11/ 2022 - 01/2023

Wilmington University

Bachelors of Fine Arts - Interactive Multimedia

2015